

Video Game Pilot Project @ Deerfield Beach Library

Loan period: Five (5) days (Date due is governed by the owning library. The date due will need to be overridden if checked out at a location where the date due will fall on a day that is closed).

Limit: Two (2) per card (Parameter will be set in IMDS.)

Holds Allowed: No

Renewals Allowed: No

Shelf checks for pick up at DB or delivery to other locations will be allowed. Items sent from Deerfield Beach to other libraries for pick-up will be charged to the Intralibrary Service card for the pick-up location. Items will be held on the holding shelves for three (3) days.

Return Policy: Can be returned to any library. Items must be returned to Deerfield Beach library upon discharge. Also, the current customer will not be allowed to re-check the item.

Fines: \$1.00 per day for overdue fines/Maximum fine \$10.00

Platforms that are being purchased: Playstation 2, Xbox, and Wii

Ratings: E (Everyone) and T (Teen)

Media Code: VGM

Call Number: VGAME
XBOX, PS2, or Wii
First three letters of the title

Budget: \$20,000 for an initial collection of approximately 700 volumes

Available: 2007 – Upon receipt of official notification

Display: Same cases as DVDs with a pink day-glo VIDEO GAME label on the spine

Contact for this project: Lisa Manners or Paul Wells at Deerfield Beach, 954-360-1381

05/14/2007